# MINOR IN MEDIA ART AND PRODUCTION

Art, Media, Performance, and Design Overview (https://catalog.pacific.edu/uop/collegeofthepacific/artmediaperformanceanddesign/)
Phone: (209) 946-7445
Location: Jeannette Powell Art Center

## Minor in Media Arts and Production

Candidates for the Minor in Media Arts and Production must complete a minimum of 20 units using the course requirements below.  Students may count no more than one course from their major department towards the requirements for the minor.  Students may take additional electives based on their interest to reach a minimum or exceed 20 units.

### Minor Requirements:

Minimum 20 units

**Media Tools Requirement (select one):**

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| MPRO 003 | Media Tools |
| COMM 131 | Media Production and Digital Culture |

**Media Literacies Requirement (select one):**

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| MPRO 009 | Media Literacies |
| ENGL 031 | Aesthetics of Film |
| COMM 031 | Media, Culture, & Society |

**Media Storytelling Requirement (select one):**

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| MPRO 005 | Principles of Storytelling |
| ENGL 112 | Playwriting |
| ENGL 115 | Screenwriting |

**Additional Electives (select a minimum of three of these courses)** *

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| ARTH 105 | History of Interactive Media |
| ARTS 005 | Drawing |
| ARTS 010 | Introduction to Digital Design |
| ARTS 021 | Life Drawing I |
| ARTS 121 | Life Drawing II |
| ARTS 127 | Illustration |
| ARTS 141 | Advanced Photography |
| ARTS 011 | Digital Photography |
| ARTS 095 | Camera and Lighting |
| COMM 132 | Writing for Media |
| COMM 133 | Documentary Film as Persuasive Communication |
| COMM 134 | Documentary Film Production |
| COMP 055 | Application Development |
| COMP 135 | Human-Computer Interface Design |
| COMP 159 | Computer Game Technologies |
| ENGL 111 | Creative Writing: Fiction |
| ENGL 119 | Editing and Publishing |
| ENGL 121 | Major Filmmakers |
| ENGL 124 | Film History |
| MMGT 005 | Introduction to Music Industry Technology |
| MMGT 106 | Sound Recording Fundamentals |
| MPRO 015 | Video Editing |
| MPRO 033 | Introduction to Animation |
| MPRO 031 | 3D Modeling and Texturing |
| MPRO 040 | Introduction to Game Design |
| MPRO 051 | Introduction to Directing |
| MPRO 115 | Advanced Editing and VFX |
| MPRO 116 | Visual Effects for Games and Film |
| MPRO 117 | Film Production |
| MPRO 118 | Advanced Film Production |
| MPRO 131 | Organic 3D Modeling |
| MPRO 135 | Advanced Animation Studio |
| MPRO 137 | Motion Capture |
| MPRO 141 | Video Game Development 1 |
| MPRO 142 | Video Game Development 2 |
| MPRO 147 | Virtual Reality and Immersive Design |
| MPRO 148 | Mixed Reality |
| MPRO 150 | Transmedia & Producing |
| MPRO 193 | Special Topics |
| THEA 071 | Fundamentals of Acting |
| THEA 073 | Acting for the Camera |

*  Or other electives approved by the chair or director.